

Cheadle Heath Primary School ~ Curriculum Overview for Year 2 2015

<p><u>Reading</u></p> <ul style="list-style-type: none"> Develop phonics until decoding is secure Read common suffixes Read & re-read phonic appropriate books Read common 'exception' words Discuss & express views about fiction, non-fiction & poetry Become familiar with & retell stories Ask & answer questions; make predictions Begin to make inferences 	<p><u>English</u></p> <p><u>Writing</u></p> <ul style="list-style-type: none"> Spell by segmenting into phonemes Learn to spell common 'exception' words Spell using common suffixes etc. Use appropriate size letters and spaces Develop positive attitudes & stamina for writing Record ideas sentence by sentence Make simple addition & changes after proof reading <p><u>Grammar</u></p> <ul style="list-style-type: none"> Use . ! ? , and ' <ul style="list-style-type: none"> Use simple conjunctions Begin to expand noun phrases Use some features of standard English <p><u>Speaking & Listening</u></p> <ul style="list-style-type: none"> Articulate & justify answers Initiate & respond to comments Use spoken language to develop understanding 	<p><u>Art & Design</u></p> <ul style="list-style-type: none"> Use a range of materials Use drawing, painting and sculpture Develop techniques of colour, pattern, texture, line, shape, form and space Learn about range of artists, craftsmen and designers 	<p><u>Computing</u></p> <ul style="list-style-type: none"> Understand algorithms Write and test simple programs Use logical reasoning to make predictions Organise, store and manipulate data Communicate online safely and respectfully Recognise uses of IT outside of school
<p><u>Number/calculation</u></p> <ul style="list-style-type: none"> Know 2,5,10 x tables Begin to use place value T/U Count in 2s,3s, 5s and 10s Identify, represent & estimate numbers Compare / order numbers , inc <, >, = Write numbers to 100 Know number facts to 20 (+ related to 100) Use X and ÷ symbols Recognise commutative property of multiplication 	<p><u>Mathematics</u></p> <p><u>Geometry & Measures</u></p> <ul style="list-style-type: none"> Know and use standard measures Read scales to nearest whole unit Use symbols for £ and P & add/ subtract simple sums of less than £1 or in pounds Tell the time to the nearest 5 mins Identify & sort 2-d & 3-d shapes Identify 2-d shapes on 3-d surfaces Order and arrange mathematical objects Use terminology of position & movement <p><u>Fractions</u></p> <ul style="list-style-type: none"> Find and write simple fractions Understand equivalence of e.g. $2/4 = 1/2$ <p><u>Data</u></p> <ul style="list-style-type: none"> Interpret simple tables & pictograms Ask & answer questions about totalling 	<p><u>Design & Technology</u></p> <ul style="list-style-type: none"> Design purposeful, functional & appealing products Generate, model & communicate ideas Use a range of tools & materials to complete practical tasks Evaluate existing products & own ideas Build and improve structure & mechanisms Understand where food comes from 	<p><u>Geography</u></p> <ul style="list-style-type: none"> Name and locate world's continents & oceans Compare local area to non-European country Use basic vocabulary to describe a less familiar area Use aerial images & other models to create simple plans & maps using symbols Use simple fieldwork & observational skills to study the immediate environment
<p><u>Science</u></p> <ul style="list-style-type: none"> Differentiate living dead & non-living Animals including Humans Growing plants (water, light, warmth) Basic needs of animals (including humans) & offspring Exercise, food, hygiene Simple food chains & habitats Identify and uses of different materials Find out how solid objects made from some materials can be changed by squashing, bending, twisting and stretching 	<p><u>History</u></p> <p>Key Concepts</p> <ul style="list-style-type: none"> Changes in living memory (linked to aspects of national life where appropriate) <p>Key Individuals</p> <ul style="list-style-type: none"> Lives of significant historical figures such as Florence Nightingale, Christopher Columbus, Falcon Scott and Ann Bony. Comparison of those from different periods such as Elizabeth I and Queen Victoria. Significant local people <p>Key events</p> <p>E.g. Bonfire night, Queen's Coronation and specific ones linked to each topic. Events of local importance</p>	<p><u>Physical Education</u></p> <p>Outdoor games</p> <ul style="list-style-type: none"> Throwing & catching Dribbling / hitting / kicking Inventing rules Racket skills Athletics – elevating <p>Gymnastics</p> <ul style="list-style-type: none"> Pathways Points & patches <p>Dance- Val Sabin</p> <ul style="list-style-type: none"> Unit 2 (Friends, bubbles and shadows) Unit 3 (Words and word messages) 	<p><u>Music</u></p> <ul style="list-style-type: none"> Sing songs Play tuned and untuned instruments musically Listen & understand live and recorded music Make and combine sounds musically <p><u>Religious Education</u></p> <ul style="list-style-type: none"> Festivals Finding out about Jesus - his birth Jesus the healer Easter Followers Stages of life Follow locally agreed syllabus
<p><u>PHSE</u></p> <p>SEAL</p> <ul style="list-style-type: none"> New Beginnings Getting on and falling out Going for goals Good to be me Relationships Changes <ul style="list-style-type: none"> Friendships - family & feelings Growing up safely Healthy lifestyles- understand the importance of exercise and food choices Medicines Resolving conflict with others E safety Anti- bullying 			